

SEANCE



Pick 2 cards at random from the hand of a living player to be shown to another living player of your choice. The cards are shown to him alone.

5♦

UNFINISHED BUSINESS



The last player you attacked while alive must "draw!" On reds, steal 1 card from his hand and add it to your "buried goods." On blacks, he is the target of a BANG! If the player is already dead, choose another living player, which your role dictates you must kill, to "draw!"

3♣

NIGHTMARE



Choose a living player to lose their character ability until your next turn.

6♦

TERRIFY



Select 1 card from a living player's hand or in front of him. Reveal this card and place it face up in front of him in a horizontal position. They cannot use this card until your next turn.

Q♣

SEANCE



Pick 2 cards at random from the hand of a living player to be shown to another living player of your choice. The cards are shown to him alone.

A♦

UNFINISHED BUSINESS



The last player you attacked while alive must "draw!" On reds, steal 1 card from his hand and add it to your "buried goods." On blacks, he is the target of a BANG! If the player is already dead, choose another living player, which your role dictates you must kill, to "draw!"

X♣

NIGHTMARE



Choose a living player to lose their character ability until your next turn.

Q♦

TERRIFY



Select 1 card from a living player's hand or in front of him. Reveal this card and place it face up in front of him in a horizontal position. They cannot use this card until your next turn.

4♣