

DECAY



Discard a card in play in front of any living player, unless that player discards a Missed!

6♠

GUILTY CONSCIENCE



Select any living player that has killed someone to be unable to play or use any card that could inflict damage to another player on his next turn.

9♥

IN MEMORIAM



A target living player may play any number of BANG! on his next turn as long as the target of the BANG! is your killer. If your killer is dead, the player you choose may play 1 extra BANG! this turn.

3♠

ROB GRAVE



Steal 1 card at random from another dead player's "buried goods" and give it to a living player of your choice.

9♦

DECAY



Discard a card in play in front of any living player, unless that player discards a Missed!

Q♠

GUILTY CONSCIENCE



Select any living player that has killed someone to be unable to play or use any card that could inflict damage to another player on his next turn.

5♥

IN MEMORIAM



A target living player may play any number of BANG! on his next turn as long as the target of the BANG! is your killer. If your killer is dead, the player you choose may play 1 extra BANG! this turn.

10♠

ROB GRAVE



Steal 1 card at random from another dead player's "buried goods" and give it to a living player of your choice.

4♦